Errata
The Clash of Armor Series
The Clash of Armor: (as of January 1st, 1997)
& From Golan to Sinai: (as of January 1st, 1997)

THE CLASH OF ARMOR:

Rules Clarifications:
6.3 Withdraw/Fallback: Retreating MEs receive 2 Fatigue Points per additional retreat as specified in the rules, not 1 Fatigue Point as listed on the charts.

8.3 Suppression Fire is conducted one target stand at a time.

9.1.2.2 Artillery Barrages: Must each be resolved separately. Never, combine two barrage's fire values.

9.5 Air strikes may be allocated to counter battery fire the same way as off-board artillery. When the airstrike enters play, it rolls to spot the enemy artillery. On a roll of four or less the unit is spotted. As long as the airstrike is in play, roll one die each time the enemy artillery unit fires, adding one to the die roll for a maximum of plus three.

9.5.1.1 Spotting rounds (plot actions) count as firing for the purposes of being spotted for counterbattery fire.

Vehicles in excess of two on a building stand count as in the open for spotting and cover.

Under normal conditions, vehicles cannot fire machine guns separately from the main gun. Exceptions are from hull down positions or shots other than to the front, when the hull mounted machine guns cannot be used.

If tanks are transporting infantry when the vehicle fires, all infantry automatically unload and count as having done one activation for the purposes of future activation. The infantry must still roll to see if Fatigue is acquired.

Rules Changes:
11. MEs may recover fatigue if engaged only if over 2" from enemy units, and not fired upon.

10.1.1.5 Off-board artillery must check morale if it takes any cohesion hits (even if no stand is eliminated) from counterbattery fire.

Corrections to the Charts and Tables
Pg. 11 3.7 Example of ME activation (first full paragraph in the second column): The German ME that opportunity fires is lowered to an activation of 2 (not 3 as written) as the base of 5 - 3 = 2.

Pg. 41 Casualty Values - for anti-personnel fire the scrub terrain was accidentally dropped from the table. It should be the same as light woods.

Pg. 41 Fire Results Table - add one "1" result on the next die roll result following the two. For example a die roll of five on a value of two should have a result of "1".

Pg. 45 Infantry Anti-Personnel Fire Values - Drop the French entry for Paratrooper and the second machine guns (these values were accidentally carried over from the United Kingdom entries.
Pg. 51 German Pz. VIb front armor, second exception should read -- 14:3,9, (not 14: 3-9). The Pz. IIIm front armor should read 6, not 7.

Pg. 53 The British A-9 has a coaxial machine gun. The British A-22 VIII is actually VII.

Pg. 57 Truck cross-country speeds are lowered to: Light 12", Medium 11", Heavy 9".

* The French 47mm gun is listed as 47L34 in the vehicle data and penetration charts, but as 47L32 on the anti-tank values chart. It's all the same gun.

* The armor values of the British Grant (pg. 53) should be the same as the US M3 Lee on pg. 56.

Equipment Notes:
The French 25mm anti-tank gun had no high explosive rounds.
The British 6 pdr. gun had only very limited quantities of HE rounds.
For rocket armed aircraft (such as the British Typhoon or Tempest): Fire Value of 14. Personnel targets use the terrain casualty values. Armored targets use a casualty value of 6, soft vehicles use 4.
On board artillery that fires indirectly has a minimum range of 12"

New Formation Morale Chart:
Formations in the original rules have two much staying power in the face of serious losses. The new chart below makes them less super-human.

FROM GOLAN TO SINAI:

Scenario 5: Chinese Farm - The Egyptian reinforcements are the two battalions of the 14th Tank Brigade plus the Heavy Tank Battalion and the 21st Artillery Battalion. All other Egyptian units begin play as described in the set up.

P.23 The 120 mm mortar in the Israeli Mixed team is off-board.

P. 28 For the Egyptian Mechanized Infantry Battalion each line of four Sagger shots corresponds to the three infantry companies.

P.40 The 332nd Artillery Battalion is mistakenly labeled as the 352 Reserve Infantry Battalion.

On some copies of the booklet the printer accidentally switched around some of the scenario maps. The maps are all correctly labeled even if they are in the wrong place.