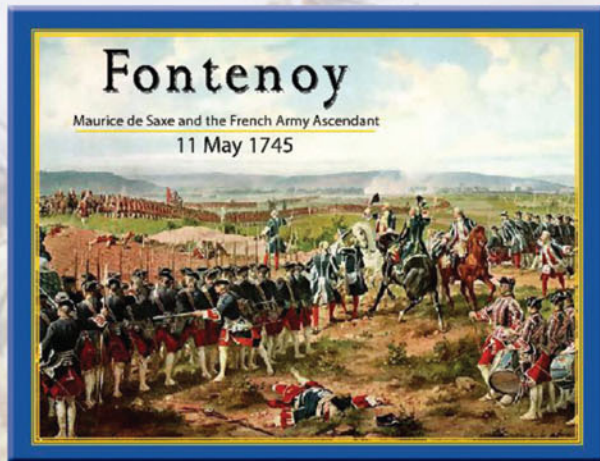


Working Title -

Fontenoy - 11 May, 1745

**GAME SUBJECT:** The Battle of Fontenoy**EXPECTED PUBLISH DATE:** 2009**EXPECTED PRE ORDER DATE:** Late 2008**DESIGNER:** Mathew Hinkle**DEVELOPER:** Paul Dangel**TYPE:** Battles From the Age of Reason Series**SCALE:** Tactical

“Maurice de Saxe and the French Army Ascendant”

DESCRIPTION:

Fontenoy brings the highly successful Battles from the Age of Reason series to the War of the Austrian Succession, with several nationalities not yet seen in the series: French, Dutch, Hanoverians and English on the Continent. **Fontenoy** is a tight contest between the greatest Captain of the war - Maurice de Saxe, commanding French troops behind defensive works against the inexperienced Duke of Cumberland commanding a mixed group of Allied troops.. Aside from the classic, historical battle in which the Allies try to breach the French defenses, variants will allow players to explore options which allow the Allies to outflank the French, add more forces to both sides and even take away the French defenses for a straight-up contest on the plains of Flanders. **Fontenoy** retains all of the aspects of the previous games of the series set in the Seven Years War. The scale is 100 yards per hex and 20 minute game turns, with infantry battalions, cavalry regiments and artillery batteries at the scale of 1 strength point equals 100 foot soldiers, 50 horsemen or 2 cannon.



Also included is the Battle of **Melle**, 9 July 1745. This is a complete battle with a small number of counters per side, played out on a half size map. **Melle** is a rare meeting engagement and is a swirling, chaotic battle as each side seeks to obtain their objectives before night falls. **Melle** is a quick game, ideal for BAR beginners or for those who want to play out a full battle in one sitting.

PROBABLE COMPONENTS:

- 3rd Edition Standard Series Rules booklet
- Exclusive Rules booklet containing Special Rules, Scenarios & Historical Commentary
- Two 22" x 34" and one 22" x 17" color period style maps
- 420 full color Combat, Leader & Game Counters plus 280 black & white markers
- Charts, Tables & Card stock Combat Resolution Cards
- Two ten-sided dice

UPDATE:

June 2008 - Currently being playtested.

