

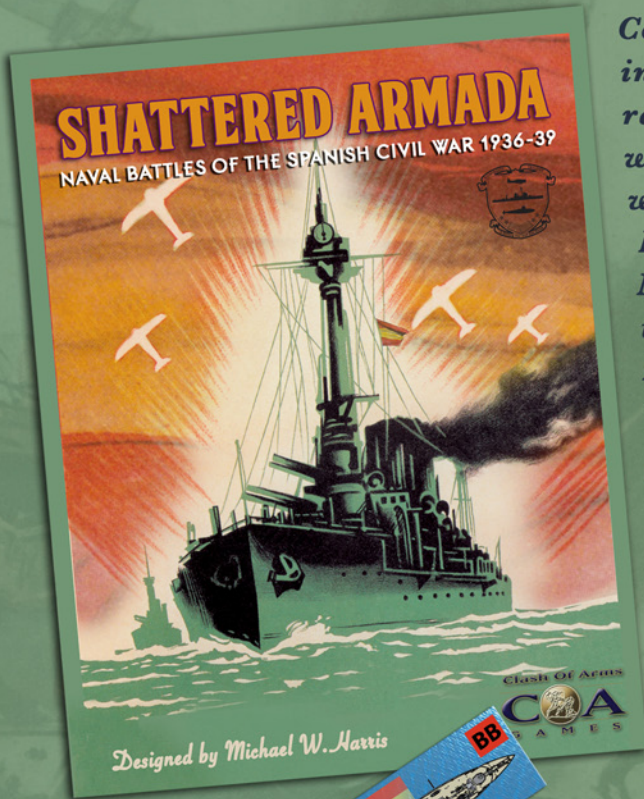
SHATTERED ARMADA

NAVAL BATTLES OF THE SPANISH CIVIL WAR 1936-39

Command at Sea travels to the waters off Spain in 1936, where in July, right-wing "Nationalists" rebelled against the democratically elected left-wing "Republicans," resulting in the bloody civil war.

Italy and Germany quickly backed the Fascist Nationalists, as the Soviet Union rallied behind the Communist-Socialist-Anarchist Republicans. Meanwhile England, with a reluctant France, desperately sought to keep war from expanding.

SHATTERED ARMADA features 22 scenarios describing battles that actually did occur, "could have" battles with combatants who were close enough to fight; and "what if" battles drawn from war plans and journals.



From shore batteries and gunboats, players will re-live the role of the Spanish navies as they contend with each other and warships of the Great Powers, as war at sea reveals Spain's ultimate fate.



SHATTERED ARMADA includes one sheet of 210 die cut counters that represent ships, planes, submarines, merchant vessels, torpedo boats and markers needed to play the scenarios

* CAS 4TH EDITION RULES NOT INCLUDED



SHATTERED ARMADA is NOT a complete game. Command At Sea 4th Edition Rules are necessary for play.



SHATTERED ARMADA includes ships and aircraft from 7 nations

