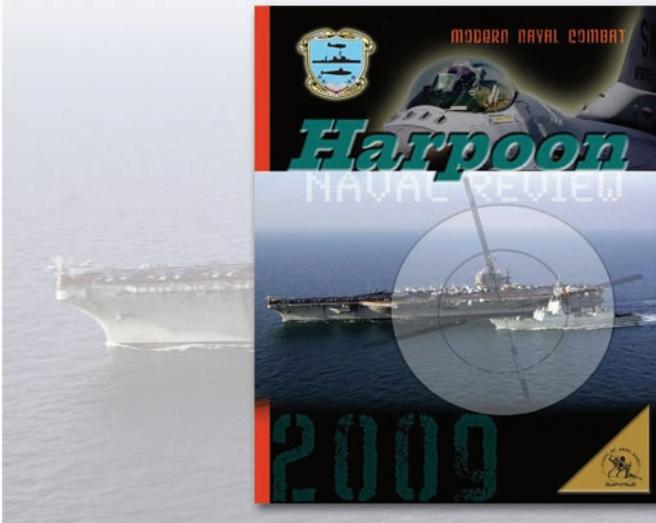


Harpoon Naval Review 2009



GAME SUBJECT: Modern Naval Warfare
EXPECTED PUBLISH DATE: Late Q1, 2009
EXPECTED PRE ORDER DATE: Now!
DESIGNER: Dave Schueler
TYPE: Supplement for Harpoon^{4.1} system
SCALE: Tactical
PRICE: \$24 + Postage

DESCRIPTION:

Harpoon Naval Review 2009 contains scenarios, articles, ship and aircraft forms for the Harpoon^{4.1} gaming system. This edition includes 10 scenarios, and an in-depth article on the Spanish Fleet (Armada Española) and 50 pages of ship and aircraft forms. The ship and aircraft forms all use the newly standardized data values for damage points for ships and weapons.

PROBABLE COMPONENTS:

96-page bound supplement

UPDATE:

December 2008 - All scenarios, articles, ship and aircraft forms are in final review. Once the final reviews are completed and any corrections or changes made, we will finalize the front and back cover. The final product will have 48 ship forms and 52 aircraft forms. The ship and aircraft forms will use the half-page format used in previous reviews. The Harpoon Naval Review 2009 is now planned for the Cold Wars convention in March, 2009.

DISCUSSION BOARDS:

There are several different locations for Harpoon^{4.1} and Harpoon Naval Review questions:

On Consimworld:

The **Harpoon⁴ (COA)** and **High Tide** folders (look under Boardgaming > Individual Game or Series Discussion > Era: Contemporary > Potential Conflicts).

On Yahoo groups:

The **Admiralty Trilog**y and **Harpoon⁴** groups

Enterprise CVN		Enterprise (1981 refit) Class		USA	
BASIC SHIP DATA					
Displacement: 75700 std	Propulsion: Nuclear	RADARS			
Crew: 5785	In Class: 1	Name	Age	Med	Small
Size Class: A-Large	Signature: Large/Low	SPS-48E	220	178	127
Armor: 0/5	In Service: 1981	SPS-48V/5	234	237	169
Advance per 48° turn	(Speed Loss)	SPS-64	48	27	15
Std Rudder: 400 yds		SPS-67	53	30	17
Hard Rudder: 300 yds	(4)	Mk 23 TAS	74	52	37
Accel/Tac Turn from 0-90% Max Speed: 6		Furuno 900	43	24	14
Accel/Tac Turn from 91-100% Max Speed: 3					
Deceleration/Tac Turn from any speed: 9					
ELECTRONIC WARFARE					
ESM: 2nd Gen		AIR GROUP (1980s Air Group. See Scenario Notes more information)			
Electronic Countermeasures: 2nd Gen J & D		24 F-14	○○○○○○○○○○○○○○○○○○○○○○○○○○○○○○		
Acoustic Countermeasures: 2nd Gen T		14 A-6E	○○○○○○○○○○○○○○○○○○○○○○○○○○○○○○		
		10 S-3A	○○○○○○○○○○○○○○○○○○○○○○○○○○○○○○		
		5 EA-6B	○○○○○○○○○○○○○○○○○○○○○○○○○○○○○○		
		6 E-4C	○○○○○○○○○○○○○○○○○○○○○○○○○○○○○○		
		2 EKA-6B	○○○○○○○○○○○○○○○○○○○○○○○○○○○○○○		
		6 SH-3G	○○○○○○○○○○○○○○○○○○○○○○○○○○○○○○		
WEAPONS					
(Critical Hit Rolls)					
Fwd Catapult (01-06)	Fwd Catapult	(07-13)			
Waist Catapult (13-18)	Waist Catapult	(19-24)			
Fwd S Elevator (25-31)	Air P Elevator	(32-38)			
Mid S Elevator (39-45)	Air S Elevator	(46-52)			
PQ(B) Mk29 NATO Sea Sparrow w/ RIM-7M2 Mk95		(53-59)			
SQ(B) Mk29 NATO Sea Sparrow w/ RIM-7M2 Mk95		(60-66)			
A(B) Mk29 NATO Sea Sparrow w/ RIM-7M /2 Mk95		(67-73)			
RIM-7M Guidance: SARH, Vsmall radar target, Min Rng: 0.5 nm, Max Alt: Med, Min Alt: VLow, Sea Skimmer Capable, ROF: 15.					
SSM12.0 (3rd Gen) 1650 kts, 23 DP vs. surface ships					
SAM: 12.0 (3rd Gen, ATA 5.5) 1650 kts					
P&P(Q) Mk15 Phalanx w/5 bursts		(74-80)			
P&P(B) Mk15 Phalanx w/5 bursts		(81-87)			
SBASO(R) Mk15 Phalanx w/5 bursts		(88-94)			
FC Mode: RA, Armor Pier - None, Small Magazine, Sea Skimmer Capable, Autonomous.					
0.4 (80%) against Low air targets					
0.7 (50%) against Low air targets					
Arresting Gear (95-00)					
REMARKS					
Form represents configuration at the end of Jan 81 refit.					
Can launch 10 small/med helos at once. CHP rating is L for flight deck, hangar, engineering, sensors, CIC. Carries 8500 t aviation fuel, 2520 t aviation ordnance.					
* Oct 90 - Sep 95: Refitted. Phalanx upgraded to Block 1 with 7 bursts. Mk23 TAS added Countermeasures and ESM upgraded to 3rd Gen.					
SPS-48 upgraded to SPS-48E, SPS-64 and SPS-67 vice SPS-65.					
* 2004: Weapons update: A Mk29 launcher and P & B Mk15 Phalanx each replaced by Mk49 RAM w/21 RIM-116 RAM. SPO-9B will replace Mk 23 TAS sometime in the future.					
DAMAGE AND SPEED INFORMATION					
Damage Taken	None	25%	50%	75%	100%
Max Speed	0	354	709	1063	1275
	33	25	17	8	0
					1417
Critical Hits					
Engineering: ○○○○ Bridge/CIC: ○ Rudder: ○					
Flight Deck: Fwd □ Mid □ Aft □ Hangar: □					
Fire/Flooding Severity Conditions: Minor (1 - 12%), Major (13 - 17%), Severe (18 - 19%), Catastrophal (20%)					
Fire/Flooding %	Fire/Flooding %	Fire/Flooding %	Fire/Flooding %	Fire/Flooding %	Fire/Flooding %
Fire/Flooding %	Fire/Flooding %	Fire/Flooding %	Fire/Flooding %	Fire/Flooding %	Fire/Flooding %

HARPOON FORM 10

This form is provided for use with Admiralty Trilog games. It may be photocopied for use with any Admiralty Trilog game.

